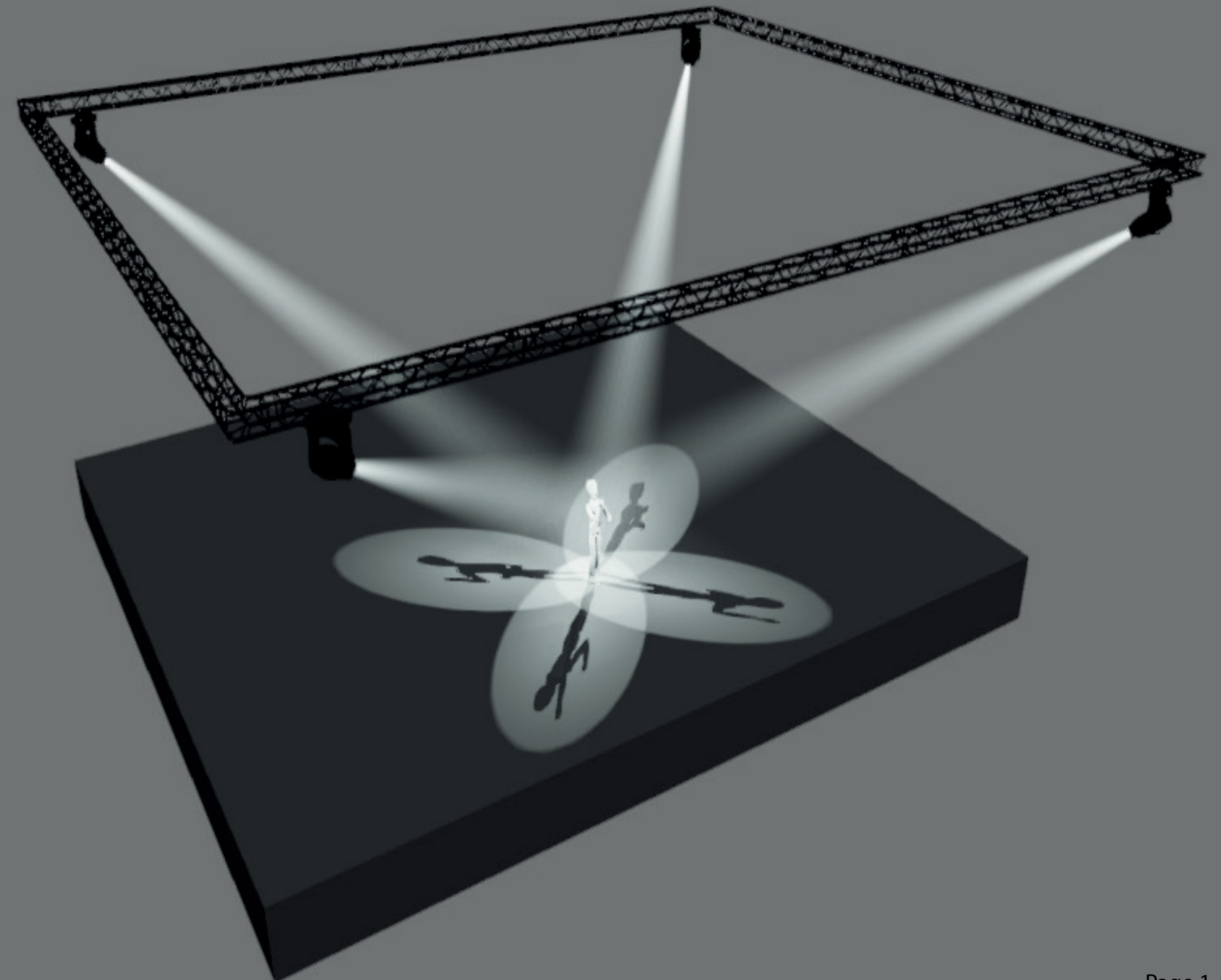
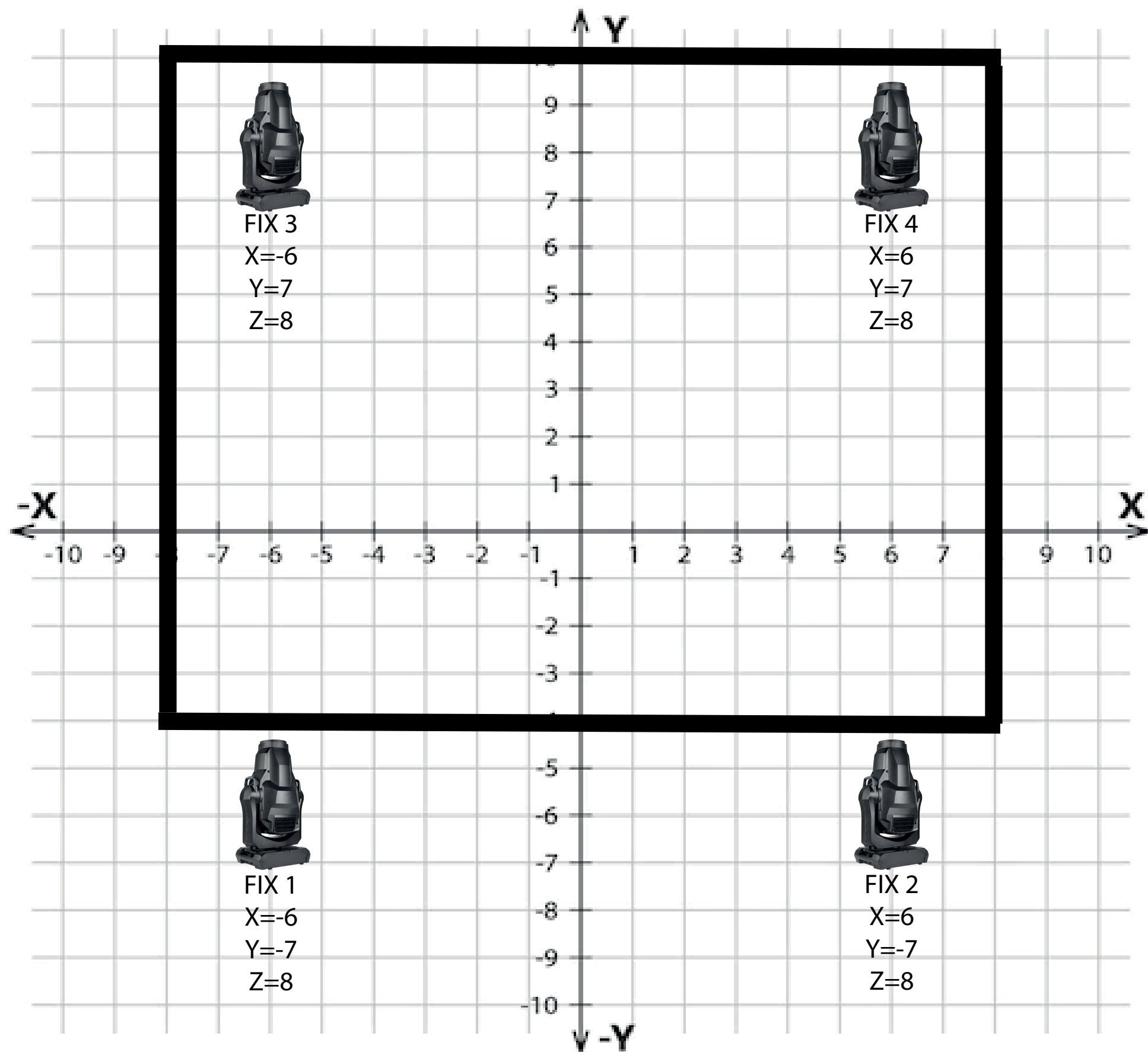


# XYZ Multifixture mapping on Macula

Underneath is an example of a Multifixture setup





# XYZ Multifixture mapping on Macula



Unfolding MULTI FIXTURE presents the option of placing the fixtures real physical position in the venue. This is why it is of greatest importance that the measuring of fixtures are correct and perfectly related. In this example we are placing our Primary Fixture //Fix001//:

X = -6 This is -6 meter due to we are measuring from the scenic 0 point (Metric)  
 Y = -7 This is -7 meter due to we are measuring from the scenic 0 point (Metric)  
 Z = 8 This is set to 8 meter due to we are measuring from the scenic 0 point "Stage surface" (Metric)

PAN OFFSET

Fine tuning the the precision if the fixture is hang with a degree on the ROT Z - 1=Degree is 121 in Macula - It depends on the fixture type  
 Exampale: Mac Ultra Performance - Pan of 540 Degree - To calculate 1 degree = 65535/540 gives us 121

TILT OFFSET

Fine tuning the the precision if the fixture is hang with a degree on the ROT X - 1=Degree is 121 in Macula - It depends on the fixture type  
 Exampale: Mac Ultra Performance - Tilt of 270 Degree - To calculate 1 degree = 65535/270 gives us 242

Fix 1	Fix 2	Fix 3	Fix 4
<input checked="" type="checkbox"/> Addr 1:1	<input type="checkbox"/> Addr 1:1	<input type="checkbox"/> Addr 1:1	<input type="checkbox"/> Addr 1:1
<input checked="" type="checkbox"/> Fix 1	<input type="checkbox"/> Fix 2	<input type="checkbox"/> Fix 3	<input type="checkbox"/> Fix 4
Default Fixture	Default Fixture	Default Fixture	Default Fixture
1 Universe 1	1 Universe 1	1 Universe 1	1 Universe 1
Select Camera	Select Camera	Select Camera	Select Camera
<input checked="" type="checkbox"/> Multi fixture	<input type="checkbox"/> Multi fixture	<input type="checkbox"/> Multi fixture	<input type="checkbox"/> Multi fixture
X: -6	X: 6	X: -6	X: 6
Y: -7	Y: -7	Y: 7	Y: 7
Z: 8	Z: 8	Z: 8	Z: 8
Pan offset: 0	Pan offset: 0	Pan offset: 0	Pan offset: 0
Tilt offset: 0	Tilt offset: 0	Tilt offset: 0	Tilt offset: 0
Orientation:	Orientation:	Orientation:	Orientation:
<input checked="" type="checkbox"/> Channels	<input checked="" type="checkbox"/> Channels	<input checked="" type="checkbox"/> Channels	<input checked="" type="checkbox"/> Channels

ORIENTATION

Describe in the ticker box which the fixture front is pointing

Please beaware that the pan/til Offset can be either negative - or postive +